

# **George McDougall High School**

## **Complementary Course Guide 2025-2026**



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## CAREER AND TECHNOLOGY STUDIES

### AGRICULTURE 10/20/30 (HORTICULTURE)

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Do you want to learn how to grow plants? Horticulture is the course for you! Students will learn all aspects of growing from seeding to harvest in traditional soil medium and hydroponics, indoors and in the school's greenhouse.

### COMMUNICATION TECHNOLOGY 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Communication Technology 10: In this course we cover the basic elements and principles of digital composition. We do this primarily through photography with some dabbling in video as time and opportunity allow. The goal is for students to be equipped to use digital cameras as well as digital organizing and editing tools to create interesting and visually engaging products. Communication Technology 20/30: This course is designed to allow students to explore the fun and creative things you can do with a computer and digital equipment. We work primarily in photography and videography and use the Adobe Creative suite of professional apps including Photoshop, Lightroom, and Premiere Pro. In this class we learn how to create digital content that goes beyond snapshots and captures the eye with precision and beauty.

### CONSTRUCTION 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Students will gain a basic understanding and application of woodworking in common Construction trade procedures. Included in these outcomes are product design, layout and estimation, and safe and proper machine/tool use and adjustment. \*\*Original design and creativity are highly encouraged!\*\*

## COSMETOLOGY 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Students are provided with the opportunity to learn fundamental skills in long hair design, braiding and styling, nail art and manicures, theatre and gore makeup, and bridal makeup. You will have access to support your learning with materials, tutorials, and supplies in the classroom to develop a portfolio.

## ENTERPRISE & INNOVATION 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

In Ent & Inn 10, we start by covering some of the basics in business structures and marketing and then transition to product design.

The 20 and 30 level courses take students through the processes and requirements to start up a business. We explore the process of product design through the lens of game design, and build an understanding of marketing, branding, and community engagement through the products we create. It is a collaborative course where students can work together as a class to create and put into action.

## FABRICATION 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Fabrication Studies is the “Heavy Metal” strand of CTS. This course is designed for students who are interested in welding, machining, and fabricating using metal. Students will learn various processes of metal fabrication including forming, bending, shaping, fusing, and finishing of steel and alloys to produce quality products.

## FASHION STUDIES 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

The Fashion course is aimed at providing students who are interested in sewing with the basic construction techniques to create simple projects. Students will have the opportunity to create projects they choose; the possibilities are endless!

## FINANCIAL MANAGEMENT 10

**Prerequisite:** 10 level: *none*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 3 credits per course.*

**Course description:**

Students will be introduced to personal finance basics, taxation, and investment planning.

## FOODS 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Students will deepen their knowledge in all aspects of the culinary world. Students should be prepared to cook every week and will prepare anything from appetizers to full meals to decadent desserts.

In Foods 10, students will cover Foods Basics, Contemporary Baking, Canadian Heritage, Meal Planning, and Fast & Convenience Foods.

In Foods 20/30, students will prepare bread products, recipes from around the world, meat products, fruit and vegetable dishes, and they will participate in everyone's favourite, Cake Wars!

## GAME DESIGN 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Students learn about how different people experience fun, and what goes into creating games that are simple, medium length and longer in format. We look at how to balance a game and then attempt to create our own short to medium length games.

**\*\* This course is NOT computer science/coding based. \*\***

## LEADERSHIP 10/20/30 (J-BLOCK)

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

The purpose of the Student Leadership program is to encourage students to make a difference in their school and community by successfully planning, implementing, and organizing their activities and programs. Students will develop personal skills in the areas of communication, decision-making, problem-solving, conflict management, planning, work ethic, team building, initiative, commitment, and trustworthiness. Students will collaborate to produce projects and activities which lift the school spirit at GMHS and provide opportunities for personal growth. This course is currently a J-block (outside of the regular timetable in the morning, at lunch, or after school).

## PHOTOGRAPHY 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *Communication Technology 10/20, prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Students learn the basics of composing interesting photos and then create portfolios with DSLR cameras that showcase their skills in composition and editing.

## ROBOTICS 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Robotics 10: In this course, students get the opportunity to learn to code through creating and coding digital games as well as robots so that they can build a foundation in both areas.

Robotics 20/30: After a foundation from Robotics 10, students will work with VEX robotics kits to extend their learning in robotics, coding, construction, and engineering, while having the opportunity to code in a digital game creation environment to extend their appreciation and skill in coding. The 20/30 modules are self-directed extensions of the student's preferred context for coding.

## SPORTS MEDICINE 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

The student will develop knowledge of human anatomy, kinesiology, physiology, emergency first aid/CPR, taping and the prevention, treatment, and rehabilitation of injuries.

Sports Medicine 10: students develop skills taping things such as ankles and wrists.

Sports Medicine 20/30 students will reinforce the taping skills learned in 10 and expand their skills with other taping situations. Sports Medicine students learn about different careers and post-secondary pursuits that they can take on once they finish high school. There is an opportunity to volunteer with the GMHS athletic programs as a trainer. Students who take this course should have an interest in anatomy and sports medicine and be able to work independently.

## SPORTS PERFORMANCE 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

This course is designed to enhance a student's sports performance knowledge, including training principles, nutrition, recovery, psychological preparation, and physical conditioning. The student will learn and apply the skills of exercise programming, building strength, conditioning, and technique analysis. Most of the class is held in the classroom but part of the course is conducted in the fitness center where students will create proper techniques in training, fitness center etiquette, and increase their level of general physical fitness. Students who take this course should have an interest in personal fitness and be able to work independently.

## SPORTS PERFORMANCE 10/20/30 (J-BLOCK)

### MUSTANGS HIGH PERFORMANCE ATHLETIC TRAINING ACADEMY

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 3 credits per course.*

**Course description:**

**\*\*Students who participate in the Mustangs High Performance Athletic Training Academy will not be able to take the Sports Performance offered for their level during the regular school day\*\***



Mustangs High Performance Athletic Training Academy is an early bird sport performance program where students will be exposed to a training program like what they would participate in at a post-secondary athletics program. Training opportunities will take place in both a gymnasium and fitness centre setting and will focus on speed, power, change of direction and competition. This course combines theory and practical application in the areas of personal health, wellness, and performance. Topics include proper weight training techniques, current training principles, performance enhancement, sports psychology, nutrition, sports studies, sports injuries, philosophy of sport and personal development through participation in sport.

## WILDLIFE 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *module based, 1 credit per module. Students should earn 5 credits per course.*

**Course description:**

Are you looking for adventure, hands on learning, and are interested in walking through life as an environmental steward?! Well, look no further than the Wildlife 10/20/30 option. You will learn how to cook REAL meals outdoors on camp stoves and open fires, enjoy the beauty of nature while on outdoor excursions, and learn how to navigate your way out of the woods using actual maps and compasses that are not on your phones! Climate change and other environmental issues will be explored, and you may even get the chance to start a school-wide initiative that you create. Adventure is out there!

## COMPLEMENTARY COURSES

### CREATIVE WRITING 15/25/35

**Prerequisite:** 15 level: *none*  
25/35 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

Creative Writing 15, 25, 35 provides students who enjoy expressing themselves through the written word the ability to gain and hone writing skills. Students will have the opportunity to work independently and collaboratively through many different genres of writing including fiction, spoken word, poetry, and nonfiction. Through sharing, reflection, and writing, students will expand their abilities and breadth of knowledge in the literary arts. As there is a large emphasis on writing workshops and reading, a love for writing and reading is strongly recommended.

### FILM AND MEDIA ARTS 15/25/35

**Prerequisite:** 15 level: *none*  
25/35 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

This course may be delivered in two ways, based on taking it in person or through WeConnect.

**GMHS:** From a History through Film perspective, students will examine a variety of key moments in history while using film as a medium. The goal is to show films across a variety of historical spectrums while also demonstrating multiple film genres. This course requires students to research and critically think about history and how it was presented.

**WeConnect:** Film and Media Art is the exploration of film and media art as an artistic form of expression. This course provides an open and active structure for the learning and invites students, with the support of a collaborative community, to engage with ideas, colleagues and audiences through film and media art. Personalized learning occurs during this course. Flexibility in choice and design allows teachers and students to create avenues of study that meet the personalized needs of each student.

### FORENSIC STUDIES 25/35

**Prerequisite:** 25 level: *credits in Science 10 or Science 14*  
35 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *3 credits per course*

**Course description:**

Students will connect scientific concepts and technologies related to solving crime. They will learn about topics such as crime scene investigation, forensics, toxicology and ballistics, police protective equipment, criminal profiling, forensic psychology, arson, and police service canines. Students will also learn about criminal profiling, forensic anthropology and entomology, and explore careers in forensics.

## JAPANESE 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

Japanese is a second language program and designed for students who are beginning their study of the language and culture, and thus no previous experience is needed to enrol in it. Students will learn to read and write the Japanese syllabary called *hiragana* and express themselves through various activities.

## PHYSICAL EDUCATION 20/30

**Prerequisite:** 20 level: *PE 10*

30 level: *PE 20*

**Fees:** *additional fees associated. Field trips may be offered on a “pay as you go” basis.*

**Credits:** *5 credits per course*

**Course description:**

Individual and team activity-based course with emphasis on fitness education. Students will explore a variety of activities that further develop healthy habits and lifestyles based on the four Alberta curricular outcomes: activity, benefits health, cooperation, and do it daily for life. This is a more rigorous version of PE 10 with ties to physical education careers such as kinesiology, fitness instruction, physiotherapy, etc.

## PHILOSOPHY

**Origins of Western Philosophy 20**

**Philosophies of Man 30**

**Prerequisite:** *none*

**Fees:** *additional fees associated*

**Credits:** *3 credits per course*

**Course description:**

If translated literally from the original Greek, Philosophy means “love of wisdom.” Philosophy is the quest for higher knowledge and this course will challenge students to question what they know and are told about the world we live in. Critical thinking, communication, and problem-solving are just a few of the many academic skills studying philosophy helps develop. Key topics in this course include: the major branches of philosophy, the Ancient Greeks, the nature of reality, human nature, logic, ethics, freedom, and the meaning of life.

## PSYCHOLOGY

### **General Psychology 20**

**Prerequisite:** *none*

**Fees:** *additional fees associated*

**Credits:** *3 credits*

**Course description:**

Students will gain a broad understanding of the many topics of study in psychology, including major theoretical perspectives, major psychological contributors, learning and thinking, conflicts and disorders, discussions on emotion and behaviour and includes self-improvement and self-growth.

### **Personal Psychology 20**

**Prerequisite:** *none*

**Fees:** *additional fees associated*

**Credits:** *3 credits*

**Course description:**

This is an introductory inquiry-based course that explores the human personality, including the following theories: psychoanalytic, social behavioral, humanistic, and cognitive. Topics of study include behavior and development, elements of personality, intelligence, and perception.

### **Abnormal Psychology 35**

**Prerequisite:** *General Psychology 20 or Personal Psych 20*

**Fees:** *additional fees associated*

**Credits:** *3 credits*

**Course description:**

This course provides students with an overview of normal and abnormal behaviour within the conditions that affect individuals in our society. Students learn about perspectives of abnormality, causal factors, types of disorders, as well as assessment methods, prevention, and treatment.

### **Experimental Psychology 30**

**Prerequisite:** *none, recommended General Psychology 20 or Personal Psych 20*

**Fees:** *additional fees associated*

**Credits:** *3 credits*

**Course description:**

Through study and independent research projects, students will gain an understanding of scientific methods, intelligence and intelligence testing, personality, and statistical analysis and various therapies used in the treatment of psychological disorders. As well, students will be required to complete an independent research project including design, data collection, analysis, and interpretation. This course covers the 4 topics: Methods, Intelligence, Personality, and Treatment and Therapy.

## YOGA 15

**Prerequisite:** *none*

**Fees:** *additional fees associated*

**Credits:** *5 credits*

**Course description:**

Have you been feeling tired and stressed, just in need of an emotional and physical relaxation strategy? Well, why not try the new Yoga option as a start? In this class, you will be lead through daily yoga practices and assignments, learning about some of the eight limbs of yoga including: Yama (attitudes toward our environment), Niyama (attitudes toward ourselves), Asana (physical postures), Pranayama (restraint or expansion of the breath), and Dhyana (meditation). As you become more aware of your body and mind, you can also begin to live a more balanced, stress-free life. With each level building on the previous one, the beginner Yoga 15 class will be perfect for you to dip your feet in! Namaste! No previous yoga experience required.

## FINE AND PERFORMING ARTS

### ART 10/20/30/35AP

**Prerequisite:** 10 level: *none*  
20/30 level: *previous level*  
AP 35: *85% in Art 30*

**Fees:** *additional fees associated, depending on course level*

**Credits:** *5 credits per 10/20/30 level course. 3 credits for AP 35.*

**Course description:**

Art 10/20/30 is a sequential program for students to develop their skills in producing and presenting art by introducing them to new ideas, materials, and processes for artistic exploration and experimentation. Students will apply the elements and principles of design when exploring the creative process and will use the critical analysis process to reflect on and interpret within a personal contemporary and historical content.

#### **Late Bird Art 20/30 (J-BLOCK)**

George McDougall High offers an Art 20/30 class every Tuesday from 4:00 to 7:00 pm, September to June for students who love art but have a challenging time fitting it into their timetable.

#### **Studio Art 35 AP - Dual Credit: 3 Credit**

Studio Art 35 program is for students who are interested in a more advanced art program. Those who are successful in this program leave high school with both high school and university credits. Students will develop an advanced, sophisticated portfolio, which can be submitted to universities and art colleges in Canada and the United States.

### DRAMA 10/20/30

**Prerequisite:** 10 level: *none*  
20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

The multi-grade Drama program offers students a comprehensive exploration of theatre arts, fostering creativity, collaboration, and self-expression. Students engage in diverse units, including speech, movement, character development, technical theatre, and theatre studies, where they analyze plays from a performance perspective. Improv activities build creative thinking and adaptability, while integrated psychology and sociology lessons enhance character authenticity. Drama 20 focuses on scriptwriting, with students crafting short scripts for performance or analysis, while Drama 30 emphasizes directing, allowing students to lead their peers in short scenes. This program equips students with communication, teamwork, and problem-solving skills, preparing them for real-world challenges in and beyond the arts.

## DRAWING 15

**Prerequisite:** *none*

**Fees:** *additional fees associated*

**Credits:** *5 credits*

**Course description:**

Drawing 15 is a grade 10 art class where students will explore a variety of traditional and contemporary drawing methods, materials and surfaces. Students will design works of art by investigating and using a variety of sources and methods. The focus for this class is learning how to create personalized mark-making techniques for original art pieces.

## INSTRUMENTAL MUSIC 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

Students will develop fundamental and applicable musical skills for performance, appreciation, and creative expression. They will build musical literacy through understanding concepts of pitch, rhythm, form, style, and historical perspective. They will learn about instruments, voice, technology, composition, and current trends through a variety of opportunities.

## INSTRUMENTAL JAZZ 15/25/35

**Prerequisite:** 15 level: *none*

25/35 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

Students will refine musicianship in jazz through listening, analyzing, practicing, performing, and assessing. Will learn to apply diverse components of jazz and develop and apply theoretical understanding of structure, form, and nuances that are specific to jazz. Students will improvise, arrange, and create original ideas and material.

## MUSICAL THEATRE 15/25/35 (J-BLOCK)

**Prerequisite:** 15 level: *none*

25/35 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

Musical Theatre provides the opportunity for students to develop their singing, acting, and dancing skills. Throughout the class, focus will be on these three elements as well as building teamwork in putting on a production. Performing in the production is mandatory to complete this class.

## TECHNICAL THEATRE 15/25/35 (J-BLOCK)

**Prerequisite:** 15 level: *none*  
25/35 level: *previous level*

**Fees:** *additional fees associated*

**Credits:** *5 credits per course*

**Course description:**

Technical theatre provides students the opportunity to study technical aspects of a theatre production. This area of study gives the students practical experience in the “behind the scenes” work of a complete production. Students who are selected for Technical Theatre will be working in a stage management, lighting, or sound position. All work is tied directly to the main stage productions. This course runs outside the regular timetable.



## ROCKY VIEW SCHOOLS DIVISIONAL PROGRAMS

### BUILDING FUTURES

Building Futures is an immersive and unique program that is offered thanks to the generosity of Kingsmith Homes, McKee Homes, and Rocky View Schools. In Building Futures, students learn how to build a house from the ground up by working elbow to elbow with tradespeople while completing their grade 10 education (grade 10 and 11 in Airdrie). Building Futures is run through the Airdrie Community Learning Center and requires application to the program. Visit their website for more information and the registration forms:

<https://rvsclc.rockyview.ab.ca/programs/building-futures>

### DUAL CREDIT

**Prerequisite:** *varies based on program*

**Credits:** *varies based on program*

GMHS students can currently access dual credit programs with Olds College, SAIT, and the University of Calgary. Credits will be earned at both the high school and university/college level. As course availability changes annually, please connect with your school counsellor to access current courses and information. AP Art 35 also earns dual credit. See Art for more information.

### GREEN CERTIFICATE

**Prerequisite:** *AGR 3000*

**OFF-CAMPUS COORDINATOR:** Ms. Liz Schweizer

Olds College offers the Green Certificate Agricultural Apprenticeship Training for high school students in Central Alberta in collaboration with Alberta Agriculture and Irrigation and Alberta Education. The Green Certificate Program provides students with opportunities to enter a variety of agriculture-related, structured learning pathways as a part of their senior high school program and to earn up to 16 30-level credits and a credential leading to a career in agribusiness. Students learn on the job, under the direction of experienced farm personnel. Choose from 14 specializations, including Equine, Field Crop, Cow Calf Beef, Dairy, Sheep, Poultry, Greenhouse, Beekeeper and more. Contact the Off-Campus Coordinator to sign up. More information can be found [here](#). To access this programming, please meet with your school counsellor.

### GLOBAL SPORT ACADEMY - HOCKEY 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *prerequisite modules from the previous level*

**Fees:** *additional fees associated*

**Course description:**

The Airdrie Hockey Academy program, powered by Global Sport Academy Group, allows motivated and passionate young student-athletes an avenue to pursue their academic and athletic goals in a unique and integrated setting. The hockey program has a state-of-the-art curriculum delivered by industry leaders in athletics, leadership, and academic training modules, all in partnership with Rocky View School Division. The program also allows students to earn credits toward graduation in grades ten through twelve. This course will include physical education and sports performance course credits. Wait list will apply if course is full.

Further information regarding this complementary course offering is available online at <https://villagesports.ca/global-sport-academy/global-sport-academy-airdrie>.

## MECHANICS 10/20/30

**Prerequisite:** 10 level: *none*

20/30 level: *previous level*

**Mandatory Course Fee:** \$133 (*may change based on school year*)

**Students must provide:** *CSA approved work boots*

**Credits:** *module based, 1 credit per module. Students should earn 10 credits per course.*

**Course description:**

**\*Acceptance into the program is determined by the Community Learning Center (CLC)**

**Mechanics Program. You can discuss your interest with your school counsellor. \***

Students will learn about the modern automobile, automotive technology, and the related systems, develop safe and appropriate shop procedures and practices while learning to inspect, diagnose, repair and service mechanical, electrical and electronic systems, and components of cars. Location of program is Cam Clark Ford. Please visit this website for more details and the registration form: <https://rvslc.rockyview.ab.ca/learning/programs/mechanics-training-centre>

## REGISTERED APPRENTICESHIP PROGRAM (RAP)

**Prerequisite:** *HCS 3000*

**OFF-CAMPUS COORDINATOR:** Ms. Liz Schweizer

RAP is an Apprenticeship and Industry Training program that allows high school students to earn up to 40 credits toward their high school diploma and get a head start toward their journey person certification. RAP students are both high school students and registered apprentices. RAP students find an employer who will sponsor them and divide their time between their school courses and their on-the-job training at their approved work site in the trade of their choice. RAP students and their employer work with the Off-Campus Coordinator to approve their RAP worksite, complete the consent forms, prepare the learning plan, and evaluate development of competencies. Contact the Off-Campus Coordinator to sign up. More information can be found [here](#). To access this programming, please meet with your school counsellor.

## WECONNECT

**SUPERVISOR:** Mrs. Chantelle Whetstone

WeConnect is the opportunity for students to work independently on an on-line course through Moodle. This program is designed for students who want to take a course that is not offered at the school, a student who has a timetable conflict, or any other extenuating circumstances. To be successful in WeConnect, students must be able to work independently on course material. Students will develop skills in responsibility, adaptability, and decision making. WeConnect is accessed through consultation with your school counsellor.

## WORKPLACE LEARNING 15/25/35 (Work Experience)

**Prerequisite:** *HCS 3000*

**OFF-CAMPUS COORDINATOR:** Ms. Liz Schweizer

Work Experience is off-campus experiential learning for high school students that enables them to earn up to 15 credits toward their diploma requirements for their paid or volunteer work at approved sites. Students work with their Off-Campus Coordinator to approve their work site, complete the consent forms, prepare the learning form, and evaluate development of Work Experience competencies. Contact the Off-Campus Coordinator to sign up. More information can be found [here](#). To access this programming, please meet with your school counsellor.